# Jess Zalzman

Experienced Senior Software Developer in game development primarily using Javascript and Pixi.js, and in full-stack web development utilizing React, Twig, Vue, and more.

**EXPERIENCE** 

# Primal Screen - July 2019 to July 2024

## Senior Developer

October 2022 - July 2024

- Used in-house Pixi.js framework to launch four web games for PBS Kids in under two years with a small team of developers and animators (see Project Links Section for more details on my work in each game)
- Owned development and delivery of all Jelly Ben & Pogo web pages on PBS Kids website (see Project Links Section)
- Created various tools for internal use including a pipeline tool to create automated builds, leading to faster workflow and project turnaround

## <u>Developer</u>

August 2020 - October 2022

- Engaged in sprint planning and code review with a team of five other developers and a tech lead
- Developed new features and ongoing updates for <u>Amira Learning</u> live website and mobile AI reading game using React
- Worked with lead developer to migrate old company website to a new system using Craft CMS, Twig, CSS, PHP, and Javascript
- Developed and delivered PBS Kids Play and Learn Engineering mobile application using an in house Pixi.js based framework in a Cordova wrapper (see Project Links Section)

# <u>Junior Developer</u>

July 2019 - August 2020

#### **SKILLS**

- Rapid prototyping, game design and development
- Programming languages including Javascript, HTML, CSS, C#, Typescript, Python, PHP
- Game Physics and Simulation
- Cross-Platform Development
- Game Optimization and Performance Tuning
- Frameworks including Pixi.js, React, Vue, and Cordova
- Project management and team collaboration using tools such as Git, Jira, and Bitbucket
- Delegating tasks and training junior developers and interns
- Implemented MySQL databases and server folder systems

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#### **EDUCATION**

**Github** 

BS in Computational Media at Georgia Institute of Technology in Atlanta, Georgia, United States

#### **LANGUAGES**

**Spanish** - Native Speaker **English** - Native Speaker

#### **PROJECT LINKS**

### 1) PBS Kids Jelly Ben & Pogo Website and Games (2023 - 2024)

- Worked with one other developer on Sakto
- Lead developer on Karaoke Night
- Bed Building game in Babysitting Squee
- Helped with optimization in Halo\_Halo

### 2) <u>Elmo and Grover's Farm</u> <u>Time Fun (2023)</u>

- Baby Animal Roundup game
- Farm Stand Band game

# 3) <u>PBS Kids Play and Learn</u> Engineering (2021)

- Main UI / Game Wheel
- Both Obstacle Course games
- Both Boxy Towers games